

Chapter One

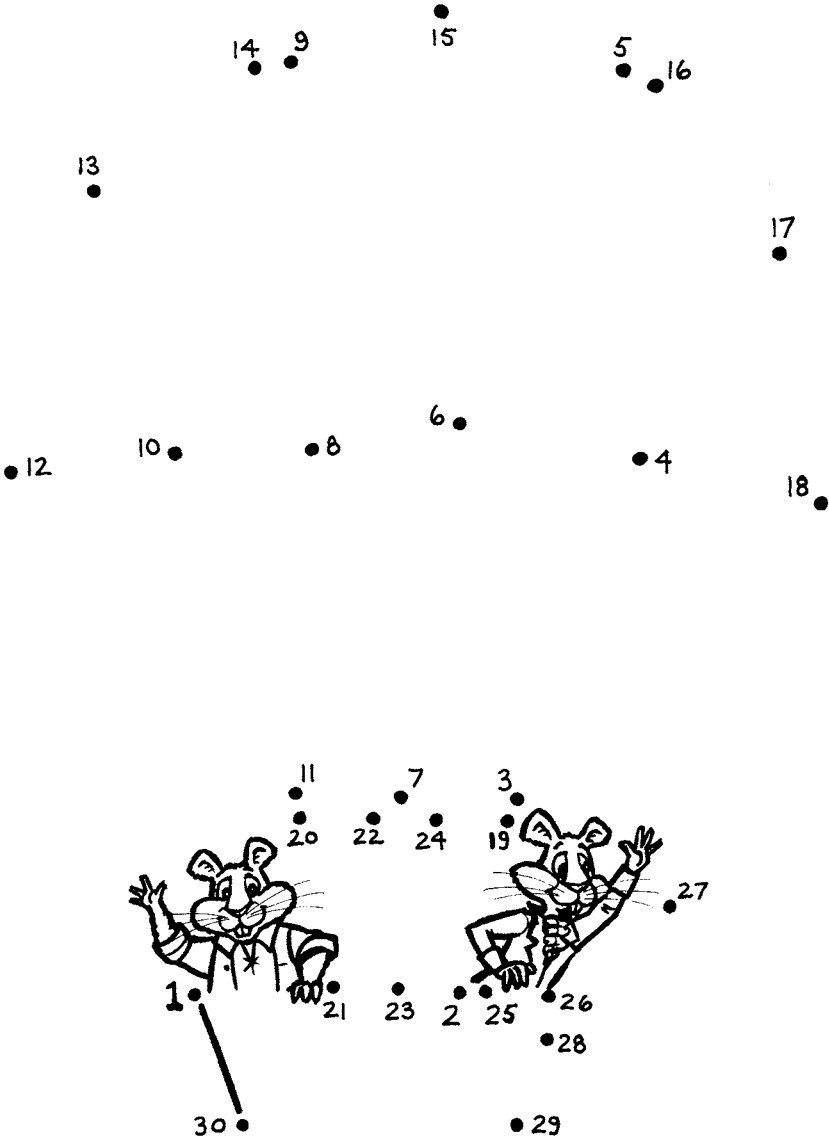
Coconut pudding was one of Oliver's favorite foods. He liked berries too!

Draw some of your favorite foods.



Chapter Two

Connect the dots in order to see Charles's idea for leaving the Island.



Chapter Three

The mice gave jobs to all the Island creatures who wanted to help. Draw a line from each one to the job(s) he could do best.



- gather bark and vines



- sew leaves together



- spread slime on the gondola

- trim large leaves

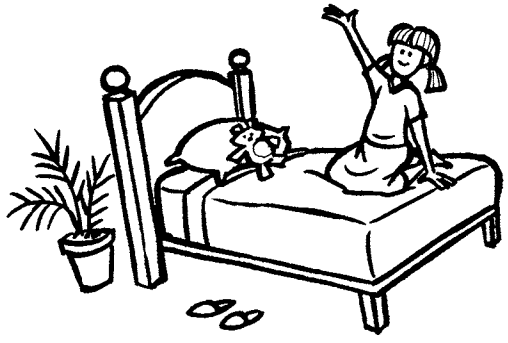


- lift the balloon into the air

See answers, page 14.

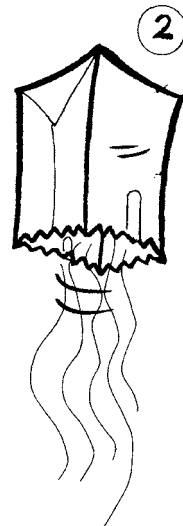
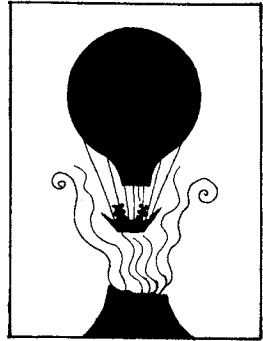
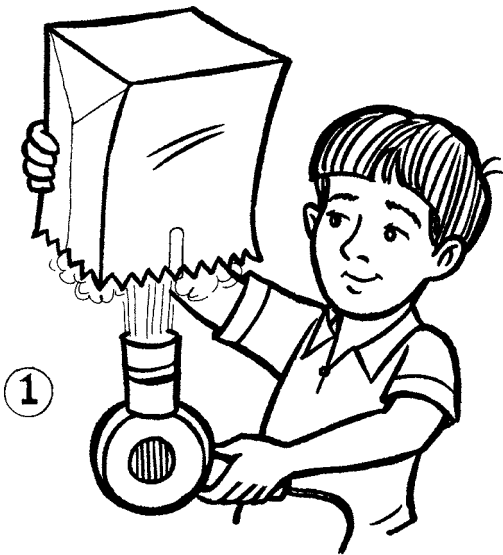
The Island creatures sang a song about their Island rule. Pretend your room is an island. What rule would you have?

my island rule



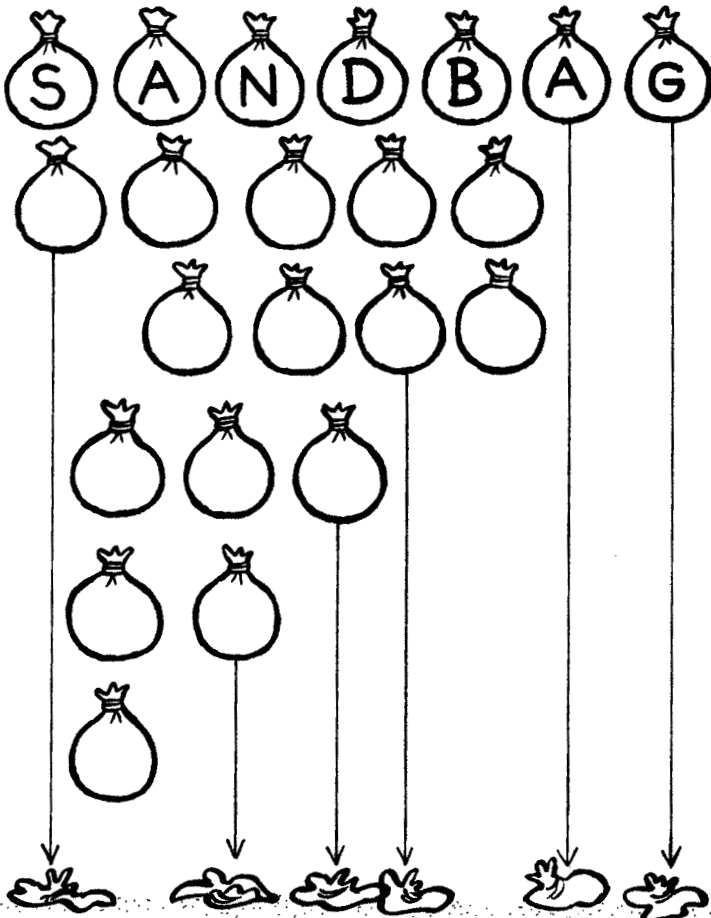
Chapter Four

Try this! Get a blow dryer and a small paper bag. Attach a paper clip to each side of the bag. Hold the blow dryer under the bag until it is filled with hot air. Then let it go! The bag should go high into the air, just like the mice's balloon.



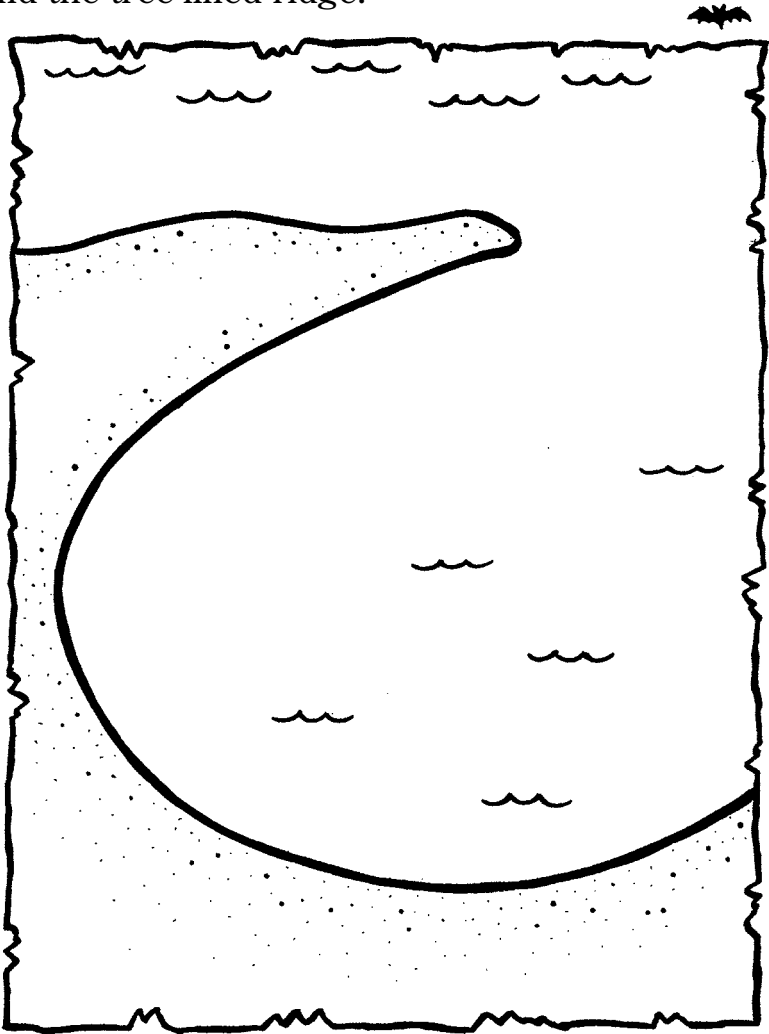
Chapter Five

In each line below, take out the sandbag letters marked with arrows and drop them to the ground. Then rearrange the letters that are left on that line to spell a new word on the next line.

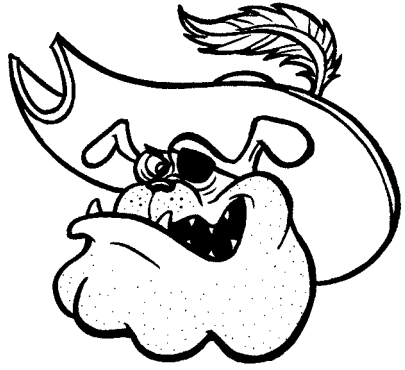


Chapter Six

You can make your own map of the Island's bay.
Draw the pirate ship, the stick huts, the boardwalks,
and the tree-lined ridge.



Chapter Seven



Can you remember Captain Crag's nasty plan?
Sort it out! Number these sentences in order.

_____ The *Westing Wind* will signal
to the *Nine Lives* for help.

_____ Then we'll blast the *Nine Lives*
from both sides at once!

_____ First, Pip will take over the *Westing Wind*.

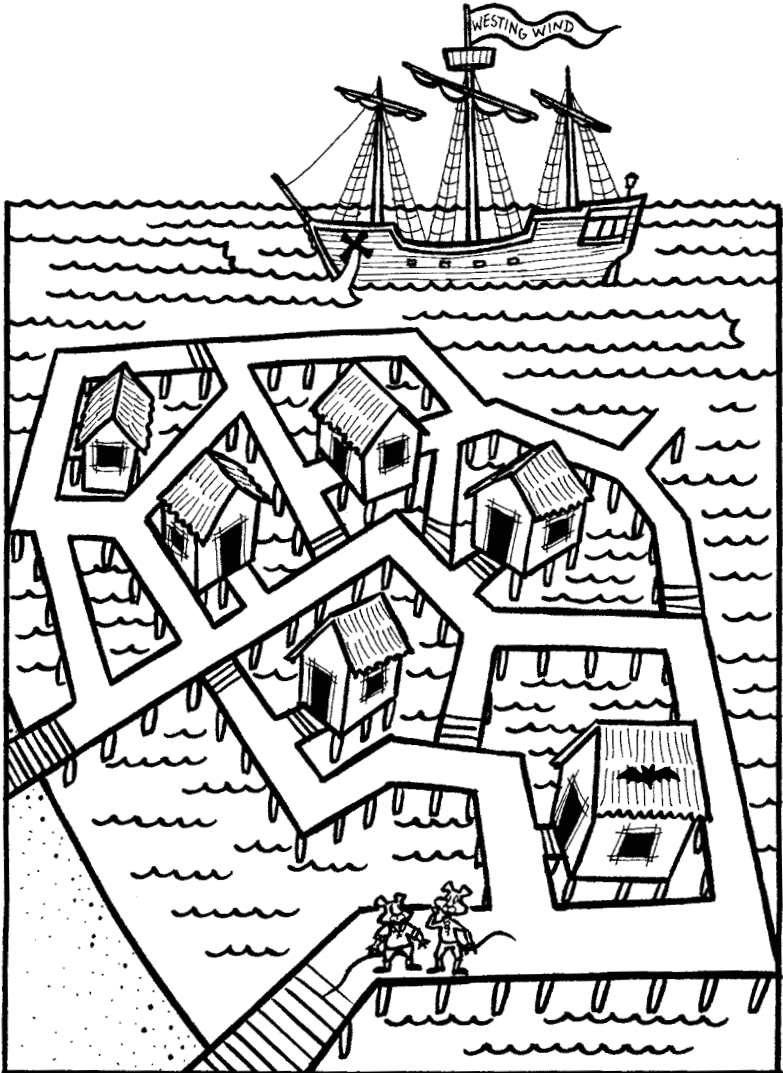
_____ My ship, the *Black Widow*, will sail
into the bay—behind the *Nine Lives*.

_____ The *Westing Wind* will take down its black flag.

Chapter Eight

Help the mice get off the boardwalks and over to the *Westing Wind*.

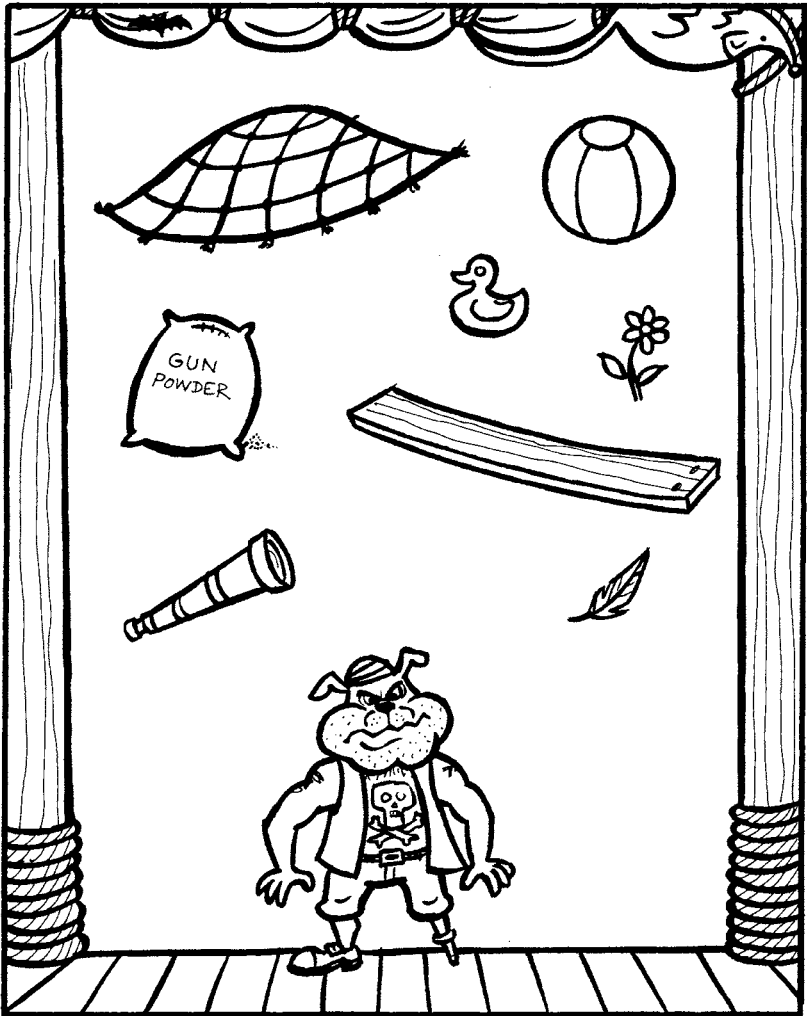
Draw a line to show them the way.



See answers, page 14.

Chapter Nine

Charles and Oliver set some booby traps for the pirates.
Draw a line from the pirate to each object that was
part of a trap.



Chapter Ten

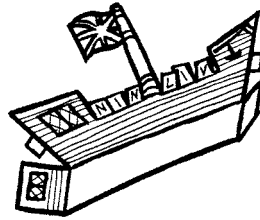
Try this! Make your own **Ship Battle** game.

Get ready:

- Cut out the letter cubes on the inside back cover, then fold and tape them as shown.



- Cut out the ships on the back cover, then fold and tape them as shown.



Play the game:

- Roll both letter cubes. Notice the letter on top of each cube.
- “Shoot out” that letter on a ship by bending the letter back. (Shoot out only one *N*, *I*, *W*, or *E* at a time.)
- Keep rolling the cubes until one ship has no letters. It sinks!

Note: Booby traps have already knocked out the *C* on the *Black Widow*.



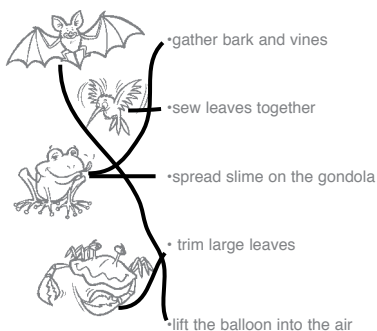


Answers

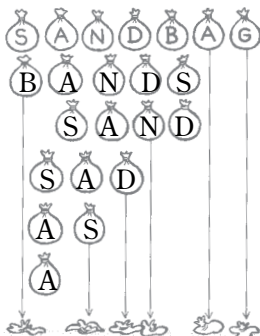


found on pages
7, 9, 10, 12

page 3



page 6



page 8

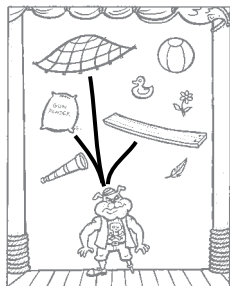


- 3 The Westing Wind will signal to the Nine Lives for help.
- 5 Then we'll blast the Nine Lives from both sides at once!
- 1 First, Pip will take over the Westing Wind.
- 4 My ship, the Black Widow, will sail into the bay—behind the Nine Lives.
- 2 The Westing Wind will take down its black flag.

page 9



page 10



page 13

Bad guys: 11

Good guys: 18